

## Sphere 2 Week 5

## **GOALS:**

- 1. Glide swing
- Chin up hold
   Kicks on high beam
- 4. Lunge lever to handstand
- 5. Headstand roll
- 6. Split jump

Station	Drill/Skill
BARS	<ol> <li>Glide swing to drop bean bag inside the hoola hoop ( target to open hips)</li> <li>Sandwich shape (Glide kip progression)</li> <li>Casts connected and casts connected to push bar dismount</li> <li>Chin up hold with pull over (setup with the box inclined to kick over) Beat swings</li> <li>Conditioning – chin-ups with elastic band</li> </ol>
BEAM	<ol> <li>Forward walk and backward walk combination (Releve position)</li> <li>Kicks on high beam</li> <li>Kicks to Releve walk (combination)</li> <li>Forward roll on the floor lines (forward roll on beam progression)</li> <li>Dismount- Straddle and half turn jumps</li> </ol>
FLOOR	<ol> <li>Forward roll over the foam block on flat Surface (use sting mat)</li> <li>Backward roll on the low incline surface (ex Spring board) use sting mat on top of board</li> <li>Lunge lever to hand stand (against the cheese mat)</li> <li>Headstand to press handstand (against cheese mat)</li> <li>Cartwheel (progression drills)</li> </ol>
VAULT	<ol> <li>High knees to sprint combination 5 laps</li> <li>Run jump on beat board land on box and immediately jump off with various jumps</li> <li>Handstand to fall in straight lying position</li> <li>Straight jump to prone fall onto 8cm safety mat</li> <li>Lunge to lever, kick to handstand against the wall</li> </ol>
TUMBL TRACK	<ol> <li>Combination of various jumps</li> <li>Jump and dive over one foam cube</li> <li>Split jump(basic + progression drills)</li> <li>Jump to 360 or 540 degrees turns</li> <li>Headstand to forward roll</li> </ol>



Station	Drill/Skill
TRAMPOLINE	<ol> <li>Various jumps combination</li> <li>Straddle jump to touch toes</li> <li>Split jump (each leg)</li> <li>Dive roll progression drill (off the tramp in to the foam pit, over foam cubes</li> <li>Side stations- Rope; Leg lifts on wall bars</li> </ol>